

Python - OOP & Decorator Tutorials

Object-Oriented Programming (OOP) Tutorials

Classes and Instances

```
In [1]: class Employee:
        pass
```

```
In [2]: emp_1 = Employee()
emp_2 = Employee()
print(emp_1)
print(emp_2)
```

```
<__main__.Employee object at 0x000001149D3979D0>
<__main__.Employee object at 0x000001149D3FF2D0>
```

```
In [3]: emp_1.first = 'Emp1'
emp_1.last = 'User'
emp_1.email = 'Emp1.User@company.com'
emp_1.pay = 50000

emp_2.first = 'Emp2'
emp_2.last = 'User'
emp_2.email = 'Emp2.User@company.com'
emp_2.pay = 60000

print(emp_1.email)
print(emp_2.email)
```

```
Emp1.User@company.com
Emp2.User@company.com
```

```
In [4]: class Employee:
        # Class init / Constructor
        def __init__(self, first, last, pay):
            self.first = first
            self.last = last
            self.pay = pay
            self.email = first + '.' + last + '@company.com'

        def fullname(self):
            return f"{self.first} {self.last}"
```

```
In [5]: emp_1 = Employee('Emp1', 'User', 50000)
emp_2 = Employee('Emp2', 'User', 60000)

print(emp_1.email)
print(emp_2.email)
```

```
Emp1.User@company.com
Emp2.User@company.com
```

```
In [6]: print(emp_1.fullname())
print(emp_2.fullname())
```

```
Emp1 User
Emp2 User
```

```
In [7]: print(Employee.fullname(emp_1))
print(Employee.fullname(emp_2))
```

```
Emp1 User
Emp2 User
```

Class Variables

```
In [8]: class Employee:
```

```
    num_of_emps = 0

    # Class init / Constructor
    def __init__(self, first, last, pay):
        self.first = first
        self.last = last
        self.pay = pay
        self.email = first + '.' + last + '@company.com'

        Employee.num_of_emps += 1

    def fullname(self):
        return f"{self.first} {self.last}"
```

```
In [9]: print(Employee.num_of_emps)
```

```
emp_1 = Employee('Emp1', 'User', 50000)
emp_2 = Employee('Emp2', 'User', 60000)

print(Employee.num_of_emps)
```

```
0
2
```

```
In [10]: class Employee:
```

```
    num_of_emps = 0
    raise_amount = 1.04

    # Class init / Constructor
    def __init__(self, first, last, pay):
        self.first = first
        self.last = last
        self.pay = pay
        self.email = first + '.' + last + '@company.com'

        Employee.num_of_emps += 1

    def fullname(self):
        return f"{self.first} {self.last}"
```

```
def apply_raise(self):
    self.pay = int(self.pay * self.raise_amount)
```

```
In [11]: emp_1 = Employee('Emp1', 'User', 50000)
emp_2 = Employee('Emp2', 'User', 60000)

print(emp_1.pay)
emp_1.apply_raise()
print(emp_1.pay)

print(emp_2.pay)
emp_2.apply_raise()
print(emp_2.pay)
```

```
50000
52000
60000
62400
```

```
In [12]: print(Employee.raise_amount)
print(emp_1.raise_amount)
print(emp_2.raise_amount)
```

```
1.04
1.04
1.04
```

```
In [13]: print(emp_1.__dict__)
```

```
{'first': 'Emp1', 'last': 'User', 'pay': 52000, 'email': 'Emp1.User@company.com'}
```

```
In [14]: print(Employee.__dict__)
```

```
{'__module__': '__main__', 'num_of_emps': 2, 'raise_amount': 1.04, '__init__': <function Employee.__init__ at 0x000001149D4CE2A0>, 'fullname': <function Employee.fullname at 0x000001149D4CE340>, 'apply_raise': <function Employee.apply_raise at 0x000001149D4CE3E0>, '__dict__': <attribute '__dict__' of 'Employee' objects>, '__weakref__': <attribute '__weakref__' of 'Employee' objects>, '__doc__': None}
```

```
In [15]: Employee.raise_amount = 1.05
```

```
print(Employee.raise_amount)
print(emp_1.raise_amount)
print(emp_2.raise_amount)
```

```
1.05
1.05
1.05
```

```
In [16]: print(emp_1.__dict__)
```

```
{'first': 'Emp1', 'last': 'User', 'pay': 52000, 'email': 'Emp1.User@company.com'}
```

```
In [17]: print(emp_2.__dict__)
```

```
{'first': 'Emp2', 'last': 'User', 'pay': 62400, 'email': 'Emp2.User@company.com'}
```

```
In [18]: emp_1.raise_amount = 1.05
```

In [19]: `print(emp_1.__dict__)`

```
{'first': 'Emp1', 'last': 'User', 'pay': 52000, 'email': 'Emp1.User@company.com', 'raise_amount': 1.05}
```

In [20]: `print(emp_2.__dict__)`

```
{'first': 'Emp2', 'last': 'User', 'pay': 62400, 'email': 'Emp2.User@company.com'}
```

In [21]: `print(Employee.__dict__) # ???`

```
{'__module__': '__main__', 'num_of_emps': 2, 'raise_amount': 1.05, '__init__': <function Employee.__init__ at 0x000001149D4CE2A0>, 'fullname': <function Employee.fullname at 0x000001149D4CE340>, 'apply_raise': <function Employee.apply_raise at 0x000001149D4CE3E0>, '__dict__': <attribute '__dict__' of 'Employee' objects>, '__weakref__': <attribute '__weakref__' of 'Employee' objects>, '__doc__': None}
```

In [22]: `emp_1.raise_amount = 1.05`

```
print(emp_1.pay)
emp_1.apply_raise()
print(emp_1.pay)
```

```
print(emp_2.pay)
emp_2.apply_raise()
print(emp_2.pay)
```

```
52000
54600
62400
65520
```

classmethods

In [23]: `class Employee:`

```
    num_of_emps = 0
    raise_amt = 1.04

    # Class init / Constructor
    def __init__(self, first, last, pay):
        self.first = first
        self.last = last
        self.pay = pay
        self.email = first + '.' + last + '@company.com'

        Employee.num_of_emps += 1

    def fullname(self):
        return f"{self.first} {self.last}"

    def apply_raise(self):
        self.pay = int(self.pay * self.raise_amt)

    @classmethod
    def set_raise_amt(cls, amount):
        cls.raise_amt = amount
```

```
In [24]: print(Employee.raise_amt)

emp_1 = Employee('Emp1', 'User', 50000)
emp_2 = Employee('Emp2', 'User', 60000)

print(emp_1.raise_amt)
print(emp_2.raise_amt)
```

```
1.04
1.04
1.04
```

```
In [25]: Employee.set_raise_amt(1.05)

print(Employee.raise_amt)
print(emp_1.raise_amt)
print(emp_2.raise_amt)
```

```
1.05
1.05
1.05
```

```
In [26]: emp_str_1 = 'John-Doe-70000'
emp_str_2 = 'Steve-Smith-30000'

first, last, pay = emp_str_1.split('-')

new_emp_1 = Employee(first, last, pay)

print(new_emp_1.email)
print(new_emp_1.pay)
```

```
John.Doe@company.com
70000
```

```
In [27]: class Employee:

    num_of_emps = 0
    raise_amt = 1.04

    # Class init / Constructor
    def __init__(self, first, last, pay):
        self.first = first
        self.last = last
        self.pay = int(pay)
        self.email = first + '.' + last + '@company.com'

        Employee.num_of_emps += 1

    def fullname(self):
        return f"{self.first} {self.last}"

    def apply_raise(self):
        self.pay = int(self.pay * self.raise_amt)

    @classmethod
    def set_raise_amt(cls, amount):
        cls.raise_amt = amount

    @classmethod
```

```
def from_string(cls, emp_str):
    first, last, pay = emp_str.split('-')
    return cls(first, last, pay)
```

```
In [28]: new_emp_2 = Employee.from_string(emp_str_2)
```

```
print(new_emp_2.email)
print(new_emp_2.pay)
```

```
Steve.Smith@company.com
30000
```

staticmethods

```
In [29]: class Employee:
```

```
    num_of_emps = 0
    raise_amt = 1.04

    # Class init / Constructor
    def __init__(self, first, last, pay):
        self.first = first
        self.last = last
        self.pay = int(pay)
        self.email = first + '.' + last + '@company.com'

        Employee.num_of_emps += 1

    def fullname(self):
        return f"{self.first} {self.last}"

    def apply_raise(self):
        self.pay = int(self.pay * self.raise_amt)

    @classmethod
    def set_raise_amt(cls, amount):
        cls.raise_amt = amount

    @classmethod
    def from_string(cls, emp_str):
        first, last, pay = emp_str.split('-')
        return cls(first, last, pay)

    @staticmethod
    def is_workday(day):
        if day.weekday() == 5 or day.weekday() == 6:
            return False
        return True
```

```
In [30]: import datetime
my_date = datetime.date(2016, 7, 10)
print(Employee.is_workday(my_date))
```

```
False
```

Inheritance - Creating Subclasses

```
In [31]: # method resolution chain
```

```
class Developer(Employee):  
    pass
```

```
In [32]: dev_str_1 = 'Jane-Doe-90000'  
dev_1 = Developer.from_string(dev_str_1)
```

```
print(dev_1.email)  
print(dev_1.pay)
```

```
Jane.Doe@company.com  
90000
```

```
In [33]: print(dev_1.pay)  
dev_1.apply_raise()  
print(dev_1.pay)
```

```
90000  
93600
```

```
In [34]: print(help(Developer))
```

Help on class Developer in module __main__:

```

class Developer(Employee)
| Developer(first, last, pay)
|
| Method resolution order:
|   Developer
|   Employee
|   builtins.object
|
| Methods inherited from Employee:
|
| __init__(self, first, last, pay)
|   Initialize self. See help(type(self)) for accurate signature.
|
| apply_raise(self)
|
| fullname(self)
|
| -----
| Class methods inherited from Employee:
|
| from_string(emp_str) from builtins.type
|
| set_raise_amt(amount) from builtins.type
|
| -----
| Static methods inherited from Employee:
|
| is_workday(day)
|
| -----
| Data descriptors inherited from Employee:
|
| __dict__
|   dictionary for instance variables (if defined)
|
| __weakref__
|   list of weak references to the object (if defined)
|
| -----
| Data and other attributes inherited from Employee:
|
| num_of_emps = 1
|
| raise_amt = 1.04

```

None

```
In [35]: class Developer(Employee):
        raise_amt = 1.1
```

```
In [36]: dev_str_1 = 'Jane-Doe-90000'
        dev_1 = Developer.from_string(dev_str_1)

        print(dev_1.email)
        print(dev_1.pay)
```

```
Jane.Doe@company.com
90000
```



```
In [37]: print(dev_1.pay)
dev_1.apply_raise()
print(dev_1.pay)
```

```
90000
99000
```

```
In [38]: class Developer(Employee):
    raise_amt = 1.1

    def __init__(self, first, last, pay, prog_lang):
        super().__init__(first, last, pay)
        self.prog_lang = prog_lang
```

```
In [39]: dev_2 = Developer('Corey', 'Schafer', 50000, 'Python')
```

```
In [40]: print(dev_2.email)
print(dev_2.pay)
print(dev_2.prog_lang)
```

```
Corey.Schafer@company.com
50000
Python
```

```
In [41]: class Manager(Employee):

    def __init__(self, first, last, pay, employees=None):
        super().__init__(first, last, pay)
        if employees is None:
            self.employees = []
        else:
            self.employees = employees

    def add_emp(self, emp):
        if emp not in self.employees:
            self.employees.append(emp)

    def remove_emp(self, emp):
        if emp in self.employees:
            self.employees.remove(emp)

    def print_emps(self):
        for emp in self.employees:
            print('-->', emp.fullname())
```

```
In [42]: mgr_1 = Manager('Sue', 'Smith', 90000, [dev_1])
```

```
print(mgr_1.email)
mgr_1.print_emps()
```

```
Sue.Smith@company.com
--> Jane Doe
```

```
In [43]: mgr_1.add_emp(dev_2)
mgr_1.print_emps()
```

```
--> Jane Doe
--> Corey Schafer
```

```
In [44]: mgr_1.remove_emp(dev_1)
mgr_1.print_emps()
```

---> Corey Schafer

isinstance

```
In [45]: print(isinstance(mgr_1, Manager))
```

True

```
In [46]: print(isinstance(dev_1, Developer))
```

False

```
In [47]: print(isinstance(dev_1, Employee))
```

True

```
In [48]: print(isinstance(mgr_1, Employee))
```

True

```
In [49]: print(isinstance(dev_1, Manager))
```

False

issubclass

```
In [50]: print(issubclass(Developer, Employee))
```

True

```
In [51]: print(issubclass(Developer, Manager))
```

False

Special (Magic/Dunder) Methods

- `__repr__(self)` : the goal is to be unambiguous
- `__str__(self)` : the goal is to be readable

```
In [52]: class Employee:
```

```
    num_of_emps = 0
    raise_amt = 1.04

    # Class init / Constructor
    def __init__(self, first, last, pay):
        self.first = first
        self.last = last
        self.pay = int(pay)
        self.email = first + '.' + last + '@company.com'

        Employee.num_of_emps += 1

    def fullname(self):
        return f"{self.first} {self.last}"

    def apply_raise(self):
        self.pay = int(self.pay * self.raise_amt)
```

```

@classmethod
def set_raise_amt(cls, amount):
    cls.raise_amt = amount

@classmethod
def from_string(cls, emp_str):
    first, last, pay = emp_str.split('-')
    return cls(first, last, pay)

@staticmethod
def is_workday(day):
    if day.weekday() == 5 or day.weekday() == 6:
        return False
    return True

def __repr__(self):
    return "Employee('{}', '{}', {})".format(self.first, self.last, self.pay)

def __str__(self):
    return '{} - {}'.format(self.fullname(), self.email)

def __add__(self, other):
    return self.pay + other.pay

def __len__(self):
    return len(self.fullname())

```

```
In [53]: emp_1 = Employee('Corey', 'Schafer', 50000)
emp_2 = Employee('Test', 'Employee', 60000)
```

```
In [54]: print(emp_1)
print(emp_2)
```

```
Corey Schafer - Corey.Schafer@company.com
Test Employee - Test.Employee@company.com
```

```
In [55]: print(emp_1.__repr__())
```

```
Employee('Corey', 'Schafer', 50000)
```

```
In [56]: print(emp_1.__str__())
```

```
Corey Schafer - Corey.Schafer@company.com
```

```
In [57]: print(emp_1.pay)
print(emp_2.pay)
```

```
50000
60000
```

```
In [58]: print(emp_1 + emp_2)
```

```
110000
```

```
In [59]: print(len(emp_1))
print(len(emp_2))
```

```
13
13
```

Property Decorators - Getters, Setters, and Deleters

```
In [60]: class Employee:

    # Class init / Constructor
    def __init__(self, first, last):
        self.first = first
        self.last = last

    @property
    def email(self):
        return f"{self.first}.{self.last}@company.com"

    @property
    def fullname(self):
        return f"{self.first} {self.last}"

    @fullname.setter
    def fullname(self, name):
        first, last = name.split(' ')
        self.first = first
        self.last = last

    @fullname.deleter
    def fullname(self):
        print('Delete Name!')
        self.first = None
        self.last = None
```

```
In [61]: emp_1 = Employee('John', 'Smith')
print(emp_1)
print(emp_1.first)

<__main__.Employee object at 0x000001149D50AC90>
John
```

```
In [62]: emp_1.fullname = 'Corey Schafer'
print(emp_1)
print(emp_1.email)
print(emp_1.fullname)

<__main__.Employee object at 0x000001149D50AC90>
Corey.Schafer@company.com
Corey Schafer
```

```
In [63]: del emp_1.fullname

Delete Name!
```

First-Class Functions

In computer science, a programming language is said to have first-class functions if it treats functions as first-class citizens.

This means the language supports passing functions as arguments to other functions, returning them as the values from other functions, and assigning them to variables or storing them in data structures.

```
In [64]: def square(x):
         return x * x

         print(square)

         <function square at 0x000001149D4A1D00>
```

```
In [65]: f = square(5)
         print(f)

         25
```

```
In [66]: f = square
         print(f)

         <function square at 0x000001149D4A1D00>
```

```
In [67]: print(f(5))

         25
```

map

map function takes a function and array as its arguments and it runs each value of the array through the provided function and then returns a new array of those results

```
In [68]: def square(x):
         return x * x

         def my_map(func, arg_list):
             result = []
             for i in arg_list:
                 result.append(func(i)) # append the outcomes of funct
             return result

         square = my_map(square, [1, 2, 3, 4, 5])

         print(square)

         [1, 4, 9, 16, 25]
```

```
In [69]: def cube(x):
         return x * x * x

         cube = my_map(cube, [1, 2, 3, 4, 5])

         print(cube)

         [1, 8, 27, 64, 125]
```

Closures

- return function

```
In [70]: def outer_function():
         message = 'Hi'
         def inner_function():
             print(message)
         return inner_function()
```

```
outer_function()
```

Hi

```
In [71]: def outer_function():
         message = 'Hi'
         def inner_function():
             print(message)
         return inner_function
```

```
my_func = outer_function() # Return a function without executing
```

```
my_func()
```

```
my_func()
```

```
my_func()
```

Hi

Hi

Hi

```
In [72]: def outer_function(msg):
         message = msg
         def inner_function():
             print(message)
         return inner_function
```

```
hi_func = outer_function('hi') # Return a function without executing
```

```
bye_func = outer_function('bye') # Return a function without executing
```

```
hi_func()
```

```
bye_func()
```

hi

bye

```
In [73]: def decorator_function(message):
         def wrapper_function():
             print(message)
         return wrapper_function
```

```
hi_func = decorator_function('hi') # Return a function without executing
```

```
bye_func = decorator_function('bye') # Return a function without executing
```

```
hi_func()
```

```
bye_func()
```

hi

bye

```
In [74]: def html_tag(tag):
         def wrap_text(msg):
             #print('<{0}>{1}</{0}>'.format(tag, msg))
```

```

    print(f"<{tag}>{msg}</{tag}>")
    return wrap_text

print_h1 = html_tag('h1') # Return a function without executing
print_h1('Test Headline!')
print_h1('Another Headline!')

print_p = html_tag('p')
print_p('Test Paragraph!')

<h1>Test Headline!</h1>
<h1>Another Headline!</h1>
<p>Test Paragraph!</p>

```

Decorator Tutorials

Dynamically Alter The Functionality Of Your Functions

```

In [75]: def decorator_function(original_function):
    def wrapper_function():
        #print('wrapper executed this before {}'.format(original_function.__name__))
        print(f'wrapper executed this before {original_function.__name__}')
        return original_function()
    return wrapper_function

def display():
    print('display function ran')

decorated_display = decorator_function(display) # Return a function without executing

decorated_display()

wrapper executed this before display
display function ran

```

```

In [76]: def decorator_function(original_function):
    def wrapper_function():
        #print('wrapper executed this before {}'.format(original_function.__name__))
        print(f'wrapper executed this before {original_function.__name__}')
        return original_function()
    return wrapper_function

@decorator_function
def display():
    print('display function ran - @decorator_function')

display()

wrapper executed this before display
display function ran - @decorator_function

```

```

In [77]: def decorator_function(original_function):
    def wrapper_function(*args, **kwargs):
        #print('wrapper executed this before {}'.format(original_function.__name__))

```

```

        print(f'wrapper exected this before {original_function.__name__}')
        return original_function(*args, **kwargs)
    return wrapper_function

@decorator_function
def display():
    print('display function ran - @decorator_function')

@decorator_function
def display_info(name, age):
    print(f'display_info ran - @decorator_function with arguments ({name}, {age})')

display()
print('\n')
display_info('John', 25)

```

wrapper exected this before display
display function ran - @decorator_function

wrapper exected this before display_info
display_info ran - @decorator_function with arguments (John, 25)

```

In [78]: class decorator_class(object):
        def __init__(self, original_function):
            self.original_function = original_function

        def __call__(self, *args, **kwargs):
            print(f'Call method exected this before {self.original_function.__name__}')
            return self.original_function(*args, **kwargs)

@decorator_class
def display():
    print('display function ran - @decorator_function')

@decorator_class
def display_info(name, age):
    print(f'display_info ran - @decorator_function with arguments ({name}, {age})')

display()
print('\n')
display_info('John', 25)

```

Call method exected this before display
display function ran - @decorator_function

Call method exected this before display_info
display_info ran - @decorator_function with arguments (John, 25)

```

In [79]: def my_logger(orig_func):
        import logging
        logging.basicConfig(filename=f'{orig_func.__name__}.log', level=logging.INFO)

        def wrapper(*args, **kwargs):
            logging.info(f"Ran with args: {args} and kwargs: {kwargs}")
            return orig_func(*args, **kwargs)

        return wrapper

```



```

@my_logger
def display_info(name, age):
    print(f'display_info ran - @decorator_function with arguments ({name}, {age})')

display_info('John', 25)

display_info ran - @decorator_function with arguments (John, 25)

```

```

In [80]: import time

def my_timer(orig_func):
    import time

    def wrapper(*args, **kwargs):
        t1 = time.time()
        result = orig_func(*args, **kwargs)
        t2 = time.time() - t1
        print(f"{orig_func.__name__} ran in: {t2} sec")
        return result

    return wrapper

@my_timer
def display_info(name, age):
    time.sleep(1)
    print(f'display_info ran @decorator_function with arguments ({name}, {age})')

display_info('John', 25)

display_info ran @decorator_function with arguments (John, 25)
display_info ran in: 1.000685691833496 sec

```

```

In [81]: def my_logger(orig_func):
    import logging
    #logging.basicConfig(filename='{}.log'.format(orig_func.__name__), level=logging.INFO)
    logging.basicConfig(filename=f'{orig_func.__name__}.log', level=logging.INFO)

    def wrapper(*args, **kwargs):
        logging.info(f"Ran with args: {args} and kwargs: {kwargs}")
        return orig_func(*args, **kwargs)

    return wrapper

def my_timer(orig_func):
    import time

    def wrapper(*args, **kwargs):
        t1 = time.time()
        result = orig_func(*args, **kwargs)
        t2 = time.time() - t1
        print(f"{orig_func.__name__} ran in: {t2} sec")
        return result

    return wrapper

@my_logger
@my_timer

```

```
def display_info(name, age):
    time.sleep(1)
    print(f'display_info ran @my_timer then @my_logger with arguments ({name}, {age})')

display_info('John', 25)
```

display_info ran @my_timer then @my_logger with arguments (John, 25)
display_info ran in: 1.001542329788208 sec

```
In [82]: def my_logger(orig_func):
import logging
#logging.basicConfig(filename='{}.log'.format(orig_func.__name__), level=logging.INFO)
logging.basicConfig(filename=f'{orig_func.__name__}.log', level=logging.INFO)

def wrapper(*args, **kwargs):
    logging.info(f"Ran with args: {args} and kwargs: {kwargs}")
    return orig_func(*args, **kwargs)

return wrapper

def my_timer(orig_func):
import time

def wrapper(*args, **kwargs):
    t1 = time.time()
    result = orig_func(*args, **kwargs)
    t2 = time.time() - t1
    print(f"{orig_func.__name__} ran in: {t2} sec")
    return result

return wrapper

@my_timer
@my_logger
def display_info(name, age):
    time.sleep(1)
    print(f'display_info ran @my_logger then @my_timer with arguments ({name}, {age})')

display_info('Eric', 55)
```

display_info ran @my_logger then @my_timer with arguments (Eric, 55)
wrapper ran in: 1.0023927688598633 sec

```
In [83]: # fix wrap
from functools import wraps

def my_logger(orig_func):
import logging
#logging.basicConfig(filename='{}.log'.format(orig_func.__name__), level=logging.INFO)
logging.basicConfig(filename=f'{orig_func.__name__}.log', level=logging.INFO)

@wraps(orig_func)
def wrapper(*args, **kwargs):
    logging.info(f"Ran with args: {args} and kwargs: {kwargs}")
    return orig_func(*args, **kwargs)

return wrapper

def my_timer(orig_func):
```

```

import time

@wraps(orig_func)
def wrapper(*args, **kwargs):
    t1 = time.time()
    result = orig_func(*args, **kwargs)
    t2 = time.time() - t1
    print(f"{orig_func.__name__} ran in: {t2} sec")
    return result

return wrapper

@my_timer
@my_logger
def display_info(name, age):
    time.sleep(1)
    print(f'display_info ran @my_logger then @my_timer with arguments ({name}, {age})')

display_info('Tome', 20)

```

```

display_info ran @my_logger then @my_timer with arguments (Tome, 20)
display_info ran in: 1.003450632095337 sec

```

Decorators With Arguments

```

In [84]: def decorator_function(original_function):
def wrapper_function(*args, **kwargs):
    print('Executed Before', original_function.__name__)
    result = original_function(*args, **kwargs)
    print('Executed After', original_function.__name__, '\n')
    return result
return wrapper_function

@decorator_function
def display_info(name, age):
    print('display_info ran with arguments ({}, {})'.format(name, age))

display_info('John', 25)
display_info('Travis', 30)

```

```

Executed Before display_info
display_info ran with arguments (John, 25)
Executed After display_info

```

```

Executed Before display_info
display_info ran with arguments (Travis, 30)
Executed After display_info

```

```

In [85]: def prefix_decorator(prefix):
def decorator_function(original_function):
def wrapper_function(*args, **kwargs):
    print(prefix, 'Executed Before', original_function.__name__)
    result = original_function(*args, **kwargs)
    print(prefix, 'Executed After', original_function.__name__, '\n')
return decorator_function

```

```

        return result
    return wrapper_function
return decorator_function

@prefix_decorator('LOG:')
def display_info(name, age):
    print('display_info ran with arguments ({}, {})'.format(name, age))

display_info('John', 25)
display_info('Travis', 30)

```

```

LOG: Executed Before display_info
display_info ran with arguments (John, 25)
LOG: Executed After display_info

```

```

LOG: Executed Before display_info
display_info ran with arguments (Travis, 30)
LOG: Executed After display_info

```

Logging to Files, Setting Levels, and Formatting

<https://docs.python.org/3/library/logging.html>

- **DEBUG** : Detailed information, typically of interest only when diagnosing problems.
- **INFO** : Confirmation that things are working as expected.
- **WARNING** : An indication that something unexpected happened, or indicative of some problem in the near future (e.g. 'disk space low'). The software is still working as expected.
- **ERROR** : Due to a more serious problem, the software has not been able to perform some function.
- **CRITICAL** : A serious error, indicating that the program itself may be unable to continue running.

```

In [89]: def add(x, y):
        """Add Function"""
        return x + y

def subtract(x, y):
    """Subtract Function"""
    return x - y

def multiply(x, y):
    """Multiply Function"""
    return x * y

def divide(x, y):
    """Divide Function"""
    return x / y

```

```
num_1 = 20
num_2 = 10

add_result = add(num_1, num_2)

print('Add: {} + {} = {}'.format(num_1, num_2, add_result))

sub_result = subtract(num_1, num_2)
print('Sub: {} - {} = {}'.format(num_1, num_2, sub_result))

mul_result = multiply(num_1, num_2)
print('Mul: {} * {} = {}'.format(num_1, num_2, mul_result))

div_result = divide(num_1, num_2)
print('Div: {} / {} = {}'.format(num_1, num_2, div_result))
```

```
Add: 20 + 10 = 30
Sub: 20 - 10 = 10
Mul: 20 * 10 = 200
Div: 20 / 10 = 2.0
```

```
In [92]: import logging

logging.basicConfig(filename="test.log", level=logging.WARNING)

def add(x, y):
    """Add Function"""
    return x + y

def subtract(x, y):
    """Subtract Function"""
    return x - y

def multiply(x, y):
    """Multiply Function"""
    return x * y

def divide(x, y):
    """Divide Function"""
    return x / y

num_1 = 20
num_2 = 10

add_result = add(num_1, num_2)

logging.warning('Add: {} + {} = {}'.format(num_1, num_2, add_result))

sub_result = subtract(num_1, num_2)
logging.warning('Sub: {} - {} = {}'.format(num_1, num_2, sub_result))

mul_result = multiply(num_1, num_2)
logging.warning('Mul: {} * {} = {}'.format(num_1, num_2, mul_result))

div_result = divide(num_1, num_2)
logging.warning('Div: {} / {} = {}'.format(num_1, num_2, div_result))
```

In [100...

```

import logging

logging.basicConfig(
    filename="test.log",
    level=logging.WARNING,
    format='%(asctime)s:%(levelname)s:%(message)s'
)

def add(x, y):
    """Add Function"""
    return x + y

def subtract(x, y):
    """Subtract Function"""
    return x - y

def multiply(x, y):
    """Multiply Function"""
    return x * y

def divide(x, y):
    """Divide Function"""
    return x / y

num_1 = 9
num_2 = 3

add_result = add(num_1, num_2)

logging.warning('Add: {} + {} = {}'.format(num_1, num_2, add_result))

sub_result = subtract(num_1, num_2)
logging.warning('Sub: {} - {} = {}'.format(num_1, num_2, sub_result))

mul_result = multiply(num_1, num_2)
logging.warning('Mul: {} * {} = {}'.format(num_1, num_2, mul_result))

div_result = divide(num_1, num_2)
logging.warning('Div: {} / {} = {}'.format(num_1, num_2, div_result))

```

In [101...

```

import logging

logging.basicConfig(filename='employee.log',
                    level=logging.INFO,
                    format='%(levelname)s:%(message)s')

class Employee:
    """A sample Employee class"""

    def __init__(self, first, last):
        self.first = first
        self.last = last

        logging.info('Created Employee: {} - {}'.format(self.fullname, self.email))

    @property
    def email(self):

```

```
        return '{}.{}@email.com'.format(self.first, self.last)

    @property
    def fullname(self):
        return '{} {}'.format(self.first, self.last)

emp_1 = Employee('John', 'Smith')
emp_2 = Employee('Corey', 'Schafer')
emp_3 = Employee('Jane', 'Doe')
```

-- MEMO END --